

Cakewalk Professional for Windows 1.00

README.WRI

Copyright (c) 1992 by Greg Hendershott. All rights reserved.

This file contains information that became available after the printed documentation went to press. If you enlarge the Write window to its maximum size, this document will be easier to read. To do so, click the Maximize button in the top-right corner of the window. Or open the Control menu in the top-left corner of the Write window (press ALT+SPACEBAR), and then choose the Maximize command.

To move through the document, press PAGE UP or PAGE DOWN or click the arrows at the top and bottom of the scroll bar along the right side of the Write window.

To print the document, choose the Print command from the File menu.

Press F1 for context-sensitive help

Remember that you may press the F1 function key at any time to get help related to what you're doing in Cakewalk Professional.

CompuServe

An excellent alternative to technical support via phone or mail is using CompuServe. GO MIDIVENDOR and switch to our section (number 3). Messages are usually answered within 24 hours during weekdays by Twelve Tone Systems staff and experienced users. A variety of files are available for download. GO MIDI for general discussion about various MIDI topics and products.

Drivers included with Cakewalk Professional

In general, most drivers you will use are either included with Windows 3.1 or provided by the manufacturer of the MIDI interface or sound card. However, we have included two drivers on the Cakewalk Professional diskette.

Music Quest

We supply a driver for Music Quest interfaces (PC MIDI Card, MQX-16, MQX-32) on the Cakewalk Professional diskette. Music Quest may have newer, improved versions of this driver available. You may wish to contact them or check their section of the MIDIVENDOR forum on CompuServe.

Please see the Cakewalk Professional *Installation Guide* for instructions on adding or removing drivers using the Drivers icon of the Windows Control Panel. Insert the Cakewalk Professional for Windows diskette in the drive when prompted.

Roland MPU-401 and compatibles

Windows 3.1 includes a driver for MPU-401 compatible MIDI interfaces. You may want to use our driver instead. It can be opened for output by more than one program at the same time, so that you don't have to quit one MIDI program before starting another. Important: be sure to **Remove** the Microsoft driver before you **Add** ours. If both drivers are installed at once, you will experience problems.

Please see the Cakewalk Professional *Installation Guide* for instructions on adding or removing drivers using the Drivers icon of the Windows Control Panel. Insert the Cakewalk Professional for Windows diskette in the drive when prompted.

SPACEBAR, P, R, and W keys

The shortcut keys for starting/stopping playback (SPACEBAR, P) and recording (R), and for rewinding (W), do not work in some circumstances. If the Comments view or CAL view is active, then these keys need to be used so that you may type spaces and characters. For example, you need to be able to type spaces in your comments or CAL programs, so the SPACEBAR does that instead of starting/stopping playback!

Note that if either the Comments view or the CAL view is minimized (an icon) and you click on the icon, that becomes the active view. The title beneath the icon is highlighted. Even though you are not displaying the window at its normal size, it is still the active window. Thus the shortcut keys for playback, recording, and rewinding do not work. Make another window active (for example by clicking on it) to regain the use of these keys as shortcuts.

Patch names and CT-470, VFX, D110

Cakewalk Professional for Windows lets you refer to patches using names instead of numbers. Names are provided for the factory preset patches of various kinds of synthesizers. With some synthesizers, you may need to configure the synthesizer in a certain way before the patches corresponding to the names are available. You'll find some tips to get you started below.

Please note that you may add or change patch lists by editing the PATCHES.INI file using the Windows Notepad. The next time you start Cakewalk Professional, the changes will take effect (you will see the message "Compiling PATCHES.INI" while your changes are being converted by Cakewalk Professional into a PATCHES.BIN file that may be read much more quickly when Cakewalk Professional starts in the future).

CT-470 Upper Tone Bank

These are the default patches, numbers 0..109.

CT-470 Lower Tone Bank

You must press the SELECT button on the CT-470 to change it to the lower position before the patches with these names will be available on the CT-470.

CT-470 Beat Bank

The CT-470's Channel 4 button must be assigned to the Beat Bank and its sync mode set to external clock. Please see the Casio manual for more information about the Beat Bank. In Cakewalk, choose "Settings/Midi Out" and check the option to always use Start message.

D110 Preset Tones

Uses the default Timbre Bank.

VFX 2.1 ROM Programs

Be sure to select the ROM bank on the VFX or VFX-SD.

MIDIVERB III

These names are for the preset effects 0..99. Customized internal effects will respond to program changes 100..127. If you have internal effects with MIDIVERB III program of numbers 128 and higher, use it's mapping feature.

Dump Request Macros

When you press the Receive button in the Sysx window, you may pick from a list of Dump Request Macros. These are short system-exclusive messages sent to a synthesizer to make it dump (send back) system-exclusive data. DRMs are defined in your WINCAKE.INI file in the [Dump Request Macros] section. You may add your own DRMs or modify the ones that we have provided. Use the Windows Notepad to edit the file.

Please note that many DRMs have been provided by customers who are using the particular equipment. In some cases we have not been able to test those DRMs because we do not have access to that equipment. We are redistributing such DRMs on an as-is basis. Additional user-supplied DRMs may be available on BBSs like CompuServe.

There is no additional information at this time for README.WRI.

